

COLOURS AND SHAPES



OBJECTIVES

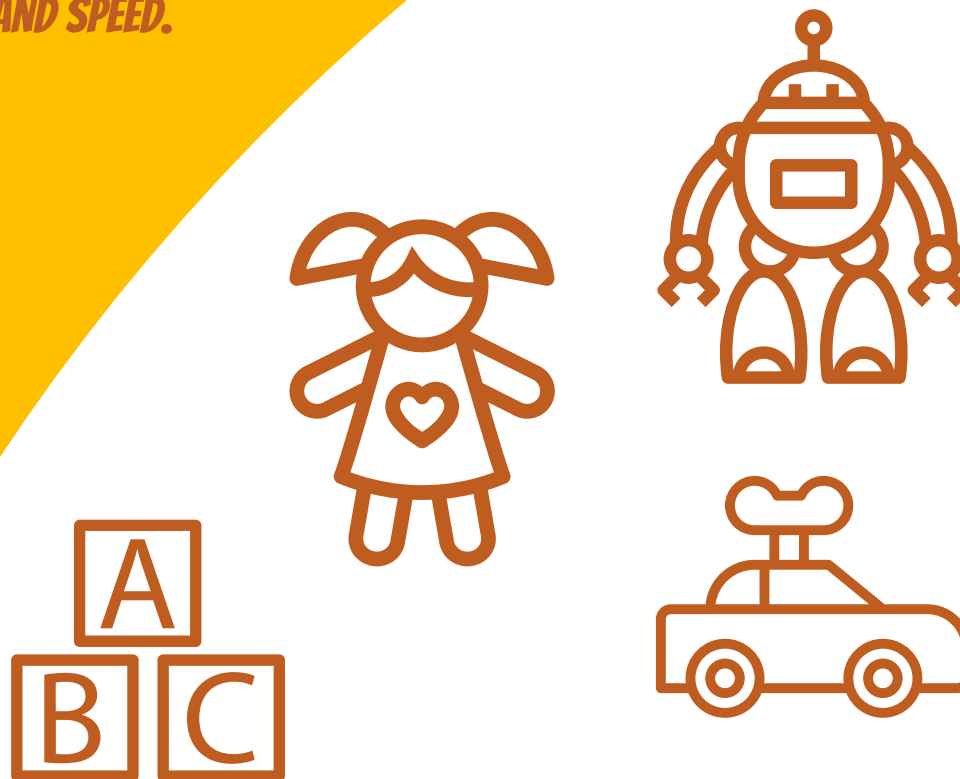
- ★ UNDERSTAND THE SIZE AND TEXTURE OF CERTAIN OBJECTS.
- ★ IMPROVE QUICKNESS AND SPEED.

INSTRUCTIONS

 LAYOUT SEVERAL TOYS IN AN AREA.

 WHEN THE SIZE OF A TOY IS CALLED OUT THE PLAYER MUST TOUCH THAT TOY AS QUICKLY AS POSSIBLE.

 CAN BE PLAYED IN A SMALL OR LARGE AREA.



CHANGE IT UP



CALL OUT THE TEXTURE OF CERTAIN TOYS (SOFT, HARD, PLASTIC ETC)



CALL OUT DIFFERENT SIZES OF TOYS IN THE SAME TURN (SMALL - BIG - SMALL)



MOVE THE TOYS AROUND INTO DIFFERENT PLACES.